

## Setting the Stage: TTRPG Session Zero Form

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### Player Information:

Name:

Preferred Pronouns:

Age:

Email Address:

Experience with TTRPGs (Beginner/Intermediate/Advanced):

Any specific topics or themes you would like to explore or avoid during the campaign:

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### Character Concept:

What kind of character would you like to play? (e.g., race, class, background)

Are there any specific character abilities or playstyles you're interested in?

Any specific character goals, motivations, or personal storylines you would like to explore?

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### Tone and Setting:

What kind of tone or atmosphere would you like the campaign to have? (e.g., gritty, epic, lighthearted, dark)

Is there a specific setting or world type you prefer? (e.g., high fantasy, modern, sci-fi, historical)

Any specific elements or themes you would like to see incorporated into the campaign?

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### Gameplay Preferences:

How do you feel about combat encounters? Do you prefer frequent combat, occasional combat, or avoiding combat altogether?

How important is character development and personal growth to you?

Are you interested in political intrigue, puzzles, exploration, or other non-combat challenges?

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**Player Interaction:**

How comfortable are you with roleplaying? Are you open to speaking in-character or prefer more out-of-character interactions?

Is there anything you're uncomfortable with when it comes to roleplaying or player interaction?

Do you have any boundaries or limits you want to establish for the campaign?

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**Group Dynamics:**

Are there any types of players you would like or prefer not to play with?

How do you feel about interparty conflict or PvP (player vs. player) situations?

Any other thoughts or considerations regarding the group dynamics?

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**Session Length and Frequency:**

How long do you prefer each session to be (in hours)?

How frequently would you like to play (weekly, biweekly, monthly)?

Any scheduling conflicts or restrictions to be aware of?

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**Additional Expectations or Concerns:**

Is there anything else you would like the Game Master to know or any specific questions you have before the campaign starts?

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